



Author: Raghav Balagopal (FX), Donnie Abrahamson (RT), Chris Hietala-Hill (RT), Ben Jones (DP/Comp)

Title: "Angry Orchard"

Tools: Houdini, Maya, Unreal, Nuke

Class/Professor: F24 SANM 560/Fowler/Gaynor (Mentor: The Mill)

FX Breakdowns: Houdini fluids, RBD

- <https://raghavbalagopal5145.myportfolio.com/themillcolab>

Sound: design by Charlie Delatorre



Author: Yilin Zhao (FX), Mia Esparragoza (LD), Soi Park (FX), Zane Kidwell (Lighting/MP), Veronica Ramirez B. (Comp)

Title: "BVLGARI"

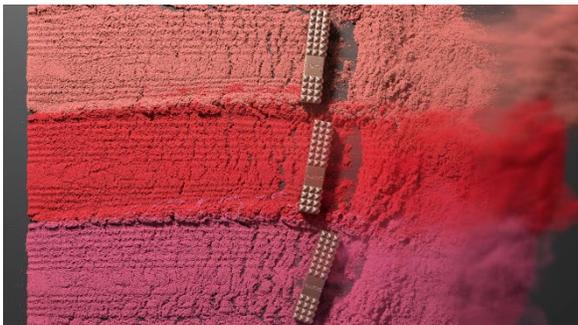
Tools: Houdini, Maya, Nuke, Arnold

Class/Professor: W25 SANM 560/Fowler/Gaynor (Mentor: Harbor)

FX Breakdowns: Houdini scale fx

- <https://yilinz.com/Harbor-blog>

Sound: design by Maria Clara Calle



Author: Riley Ho

Title: "Valentino Lipstick"

Tools: Houdini, Karma (CPU)

Class/Professor: S25 VSFx 428/Fowler

FX Breakdowns: vellum grains, particles, pyro simulations

- <https://rileyho.xyz/19/>

F24 The Mill Mentors: Emily Meger, David Barosin, Incheol Jeong, Mazyar Sharifian, Natasha Saenko, Chris Bernier, Heidi Cardyn, Tara Holland, Stephen Eisenmann

W25 Harbor Mentors: [Kyle Cody](#), [Dongyoon \(Billy\) Jang](#), [Molly Intersimone](#), [Olivia Burke](#), Hailey Akashian, Luke Midgley, Vi Nguyen, Allie Sargent, Joleen Zhang, Emma Schaberg, Justin Kurtz



Author: Sanika Godbole
Title: "Vine Growth"
Tools: Houdini, Karma
Class/Professor: S25 VSFX 350/Fowler
FX Breakdowns: Houdini vine growth



Author: Yiqi Zheng
Title: "Tomato Sauce"
Tools: Houdini, Nuke, Karma, Substance
Class/Professor: S25 VSFX 728/Fowler
FX Breakdowns: Houdini MPM solver

- <https://yiqizheng.wixsite.com/yiqizheng/blog-x-vsfx728>



Author: Nidhi Jallepally
Title: "Cookies"
Tools: Houdini, Nuke, Karma
Class/Professor: S25 VSFX 428/Fowler
FX Breakdowns: Houdini RBD, custom constraints, sim to points



Author: Yiyi Long
Title: "Tire Burn"
Tools: Houdini, Nuke, Karma
Class/Professor: S25 VSFX 728/Fowler
FX Breakdowns: Houdini pyro

- <https://yiyilongart.wixsite.com/portfolio/post/tire-burn>



Author: Jenson Dantes

Title: "Champagne"

Tools: Houdini, Nuke

Class/Professor: S25 VSFX 428/Fowler

FX Breakdowns: Houdini fluids

- <https://jdantescol.wixsite.com/dantesportfolio/vsf-x-428>



Author: Robyn Roach

Title: "Crowds"

Tools: Houdini, Nuke, Karma, Blender

Class/Professor: S25 VSFX 728/Fowler

FX Breakdowns: Houdini crowds

- <https://robynroachvfx.myportfolio.com/blog>



Author: Yilin Zhao

Title: "Bunny Dance"

Tools: Houdini, Nuke, Karma, Mixamo (except ears/tail)

Class/Professor: S25 ANIM 419/Steele

FX Breakdowns: Cloth simulation and grooming, ear/tail simulation



Author: Itim Kongsakulvatanasook

Title: "Procedural Animation"

Tools: Houdini, Karma

Class/Professor: S25 VSFX 721/Fowler

FX Breakdowns: Houdini procedural modeling and animation



Author: Itim Kongsakulvatanasook
Title: "Chocolate Shop"
Tools: Houdini, Karma
Class/Professor: S25 VFX 721/Fowler
FX Breakdowns: Houdini RBD for layout, modeling



Author: Gracie Szymanski
Title: "Magical Cat"
Tools: Houdini, Karma, Nuke
Class/Professor: S25 VFX 428/Fowler
FX Breakdowns: Houdini multiple sims, particle fx, pyro

- <https://www.gracieszymanski.com/blogs/428project>



Author: Caleb Stovall
Title: "Tornado"
Tools: Houdini, Redshift, Nuke
Class/Professor: S25 VFX 428/Fowler
FX Breakdowns: Pyro, RBD, Env

- <https://www.calebstovall.com/blog/vsfx428-particles-and-procedural-fx>



Author: Ella Chiu (FX), Yoolji Lee (Lighting/Comp), Duck Sandy (LookDev), additional team mates on other shots
Title: "Cartier"
Tools: Houdini, Redshift, Nuke
Class/Professor: W25 SANM 560/Fowler/Gayor/Mentor:Harbor
FX Breakdowns: vellum cloth simulation

- <https://www.ellawhchiu.com/scad-x-harbor>

Sound: design by Garv Garvey



Author: Yiyi Long
Title: "Vase RBD"
Tools: Houdini, Karma
Class/Professor: S25 VSFX 728/Fowler
FX Breakdowns: fx, rbd with custom constraints, pyro dust, particles debris



Author: Tiezheng Cheng
Title: "MA Project"
Tools: Houdini, Nuke
Class/Professor: W25 SANM 748/Diriwaechter
FX Breakdowns: fx, custom waterfall



Author: Drew Daly
Title: "Pumpjack"
Tools: Houdini, Nuke
Class/Professor: W25 VSFX 350/Fowler
FX Breakdowns: Houdini procedural animation and modeling
